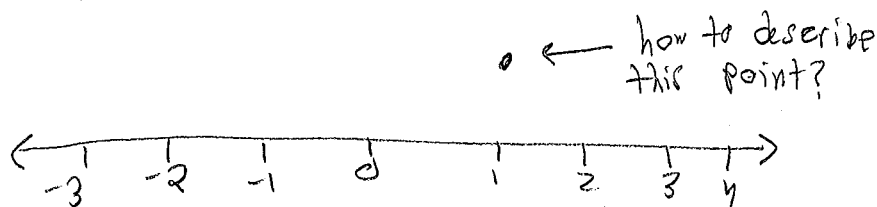


§ 2.5 - Graphs in Rectangular Coordinates

- Coordinate System
- Graphing function, intercepts, domain & range
- Reading information from the graph of the function.
- Horizontal and vertical Line tests.

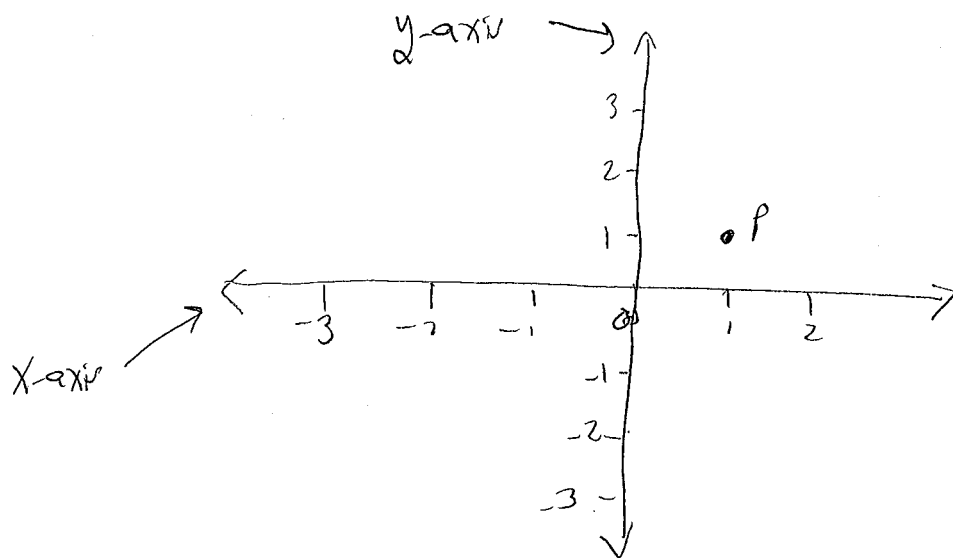
1- Rectangular Coordinate System

Motivational Example: Consider the number line



Solution:

we take another copy of the number line and we put it perpendicular to the old one so that their origins coincide.

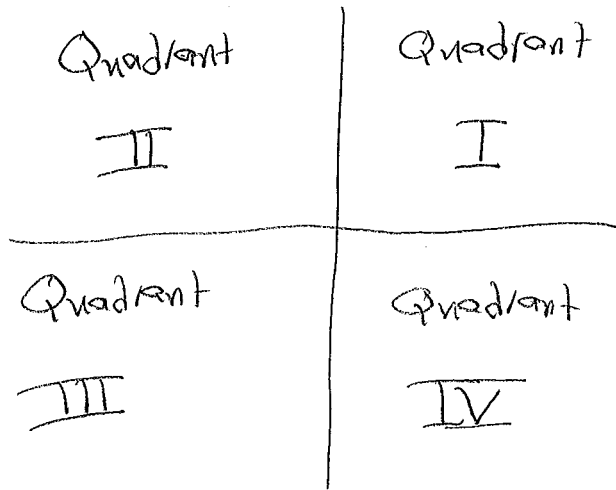


P is described by an ordered pair $(1, 2)$.
The first number, 1, is the x-coordinate.
The second number, 2, is the y-coordinate.
[So the order is important]

Special point is $(0, 0)$ which we call the origin.

So to locate any point, X-coordinate tells how many steps to go (left or right)

Y-coordinate tells us how many steps to go up and down.



Example 1: Label each point and give the quadrant

$(-2, -5)$, $(3, -1)$, $(-\frac{1}{3}, 4)$, $(1, 0)$, $(-4, 5)$, $(3, 0)$, $(0, -6)$

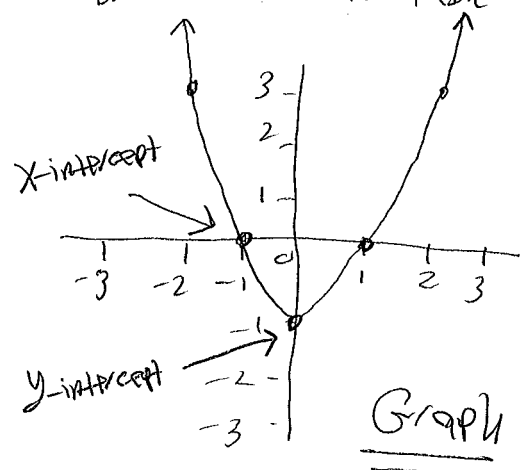
2. Graphs, intercepts, domain & range

Example 2: Graph the function $y = x^2 + 1$.

Solution:

We substitute values of x and we find y to fill the table

x	-2	-1	0	1	2	3
$y = f(x)$	3	0	-1	0	3	8



Note:

- In ideal world, we will need to plot infinitely many points to get a perfect graph, but this is not possible, so we concern only on the "general shape" by joining only several points by a smooth curve whenever possible.
- In MATHS 104, we will be able to graph more complicated functions in an easier way.

Definition:

- X-intercept is the point where the graph of the function intersects with X-axis.
- Y-intercept is the point where the graph of the function intersects with Y-axis.

To find X-intercept, set $y=0$ and find x .

• Y-intercept, set $x=0$ and find y .

Example 3: Find the X-intercept, Y-intercept, of the graph $y = 3x - 6$ and sketch its graph.

Solution:

1. X-intercept? set $y=0$, so we get

$$0 = 3x - 6$$

$$6 = 3x$$

$$2 = x$$

$\rightarrow x=2$ and the x-intercept is $(2, 0)$

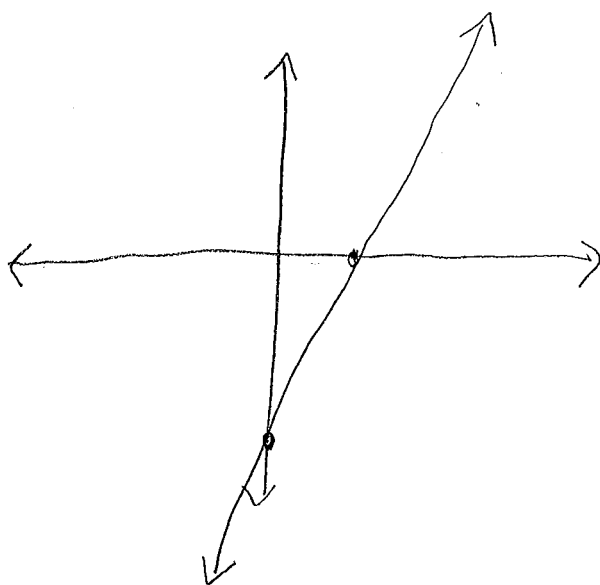
x	y		
			3

2- y-intercept set $x=0$,

$$y = 3(0) - 6 = -6 \rightarrow y\text{-intercept is } \begin{pmatrix} 0 \\ x \end{pmatrix}, \begin{pmatrix} -6 \\ y \end{pmatrix}$$

3- Sketch plot some extra points and join them

x	0	2	1	-1
y	-6	0	-3	-9



$$\text{Domain} = (-\infty, \infty)$$

$$\text{Range} = (-\infty, \infty)$$

Exercise 2: $y = 3 - 2x$

Example 1: Find x-intercept, y-intercept, domain, range, and sketch

$$y = 4x^2 - 16$$

x-intercept: set $y=0$, so

$$0 = 4x^2 - 16$$

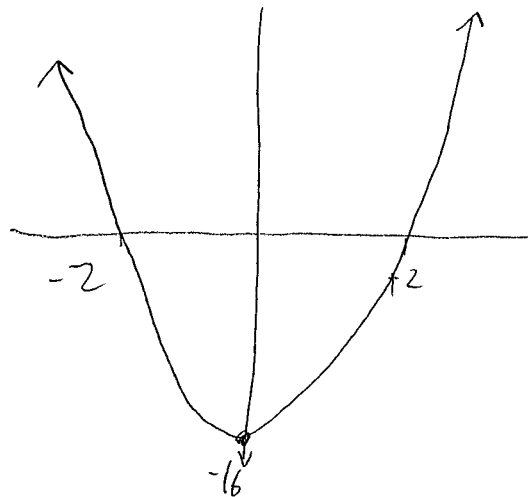
$$0 = 4(x^2 - 4) \rightarrow x^2 = 4 \quad \text{or} \quad x = -2$$

$$y = 4x^2 \quad (2, 0) \quad \text{and} \quad (-2, 0)$$

y-intercept: set $x=0$, so

$$y = 4(0)^2 - 16 = -16$$

So y-intercept is the point $(0, -16)$.



$$\text{Domain} = (-\infty, \infty)$$

$$\text{Range} = [-16, \infty)$$

Example 5: $y = \frac{-1}{x}$

x-intercept: set $y=0$,

$$0 = \frac{-1}{x}$$

$$0 \cdot x = \frac{-1}{x} \cdot x$$

$$0 = -1 \quad \text{y disappears} \quad \text{FALSE}$$

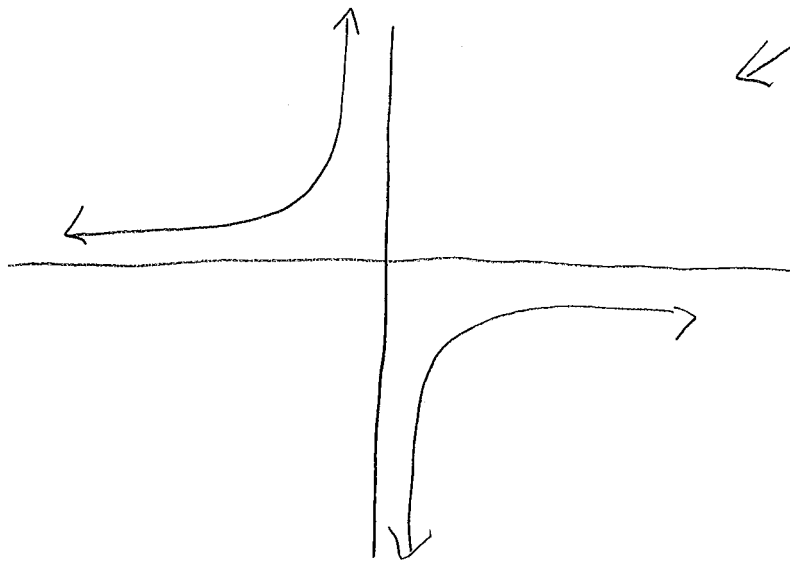
So No solution and so no x-intercept.

y-intercept: set $x=0$

$$y = \frac{-1}{0} \text{ undefined}$$

so No solution and so no y-intercept, so we make a table

x	-3	-2	-1	0	1	2	3
y	$\frac{1}{3}$	$\frac{1}{2}$	1	-	1	$\frac{1}{2}$	$\frac{1}{3}$

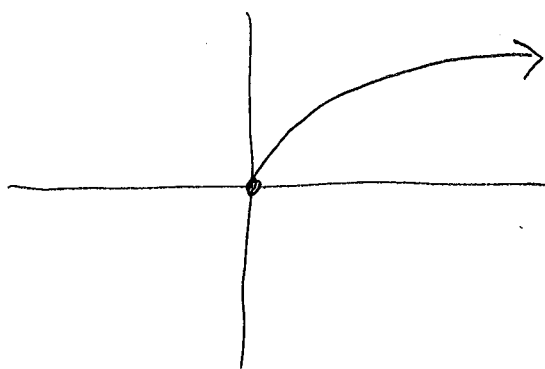


General shape
for $\frac{1}{x}$

Example 6: $y = \sqrt{x}$

x-intercept $y=0 \rightarrow x=0 \rightarrow (0, 0)$

y-intercept $x=0 \rightarrow y=0 \rightarrow (0, 0)$



General shape for
 \sqrt{x}

Domain = $[0, \infty)$

Range = $[0, \infty)$

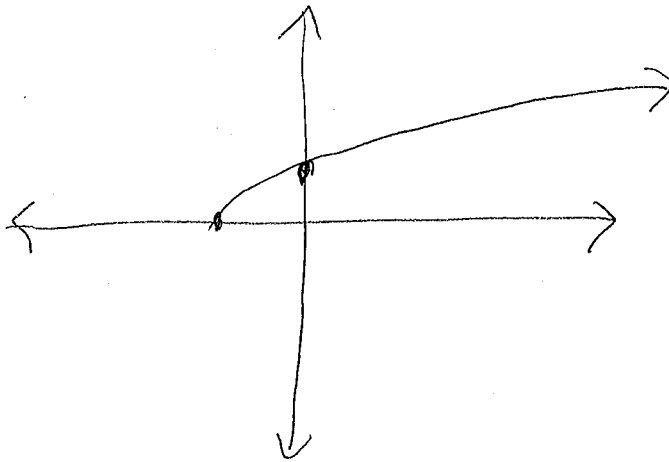
Example 7: (Exam Question) $y = \sqrt{3x+1}$

x-intercept: set $y=0 \rightarrow 0 = \sqrt{3x+1} \rightarrow x = -\frac{1}{3} \rightarrow (-\frac{1}{3}, 0)$

$0^2 = (\sqrt{3x+1})^2$
 $0 = 3x+1$

y-intercept: set $x=0 \rightarrow y = \sqrt{3(0)+1} = \sqrt{1} = 1 \rightarrow (0, 1)$

plot some points and make a table.

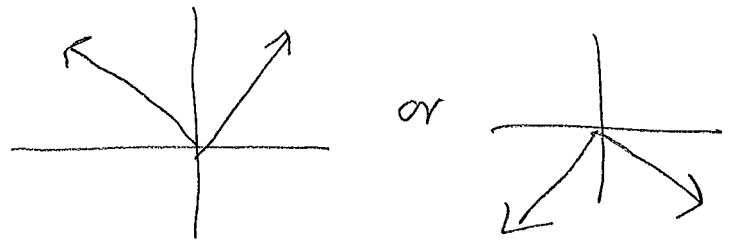


$$\text{Domain} = \left[-\frac{1}{3}, \infty\right)$$

$$\text{Range} = [0, \infty)$$

Exercise: $y = \sqrt{x+1} - 2$

Example 8: $y = |x| \rightarrow$



Example 9: Sketch $y = |3x+2|$

x-intercepts: set $y=0$

$$0 = |3x+2|$$

$$3x+2=0 \implies \left(-\frac{2}{3}, 0\right)$$

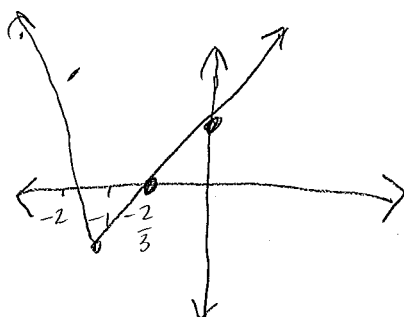
$$x = -\frac{2}{3}$$

y-intercept: set $x=0$

$$y = |3(0)+2| = |2| = 2$$

$$(0, 2)$$

x	-3	-2	-1	0	1	2	3
y	7	4	1	2	5	8	11



Example 9: sketch $y = \sqrt{x^2 - 4}$

x-intercept $y=0$

$$0 = \sqrt{x^2 - 4}$$

$$x = 2 \text{ or } x = -2$$

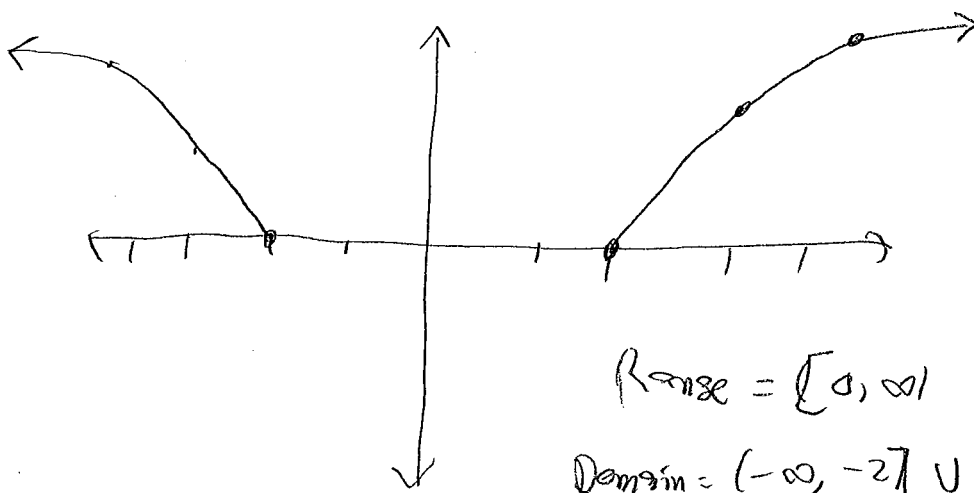
$(2, 0)$ & $(-2, 0)$

y-intercept $x=0$

$$y = \sqrt{0^2 - 4} = \sqrt{-4} !$$

\leftarrow No y-intercept.

x	-4	-3	-2	-1	0	1	2	3	4
y	12	5	0	x	x	x	0	5	12

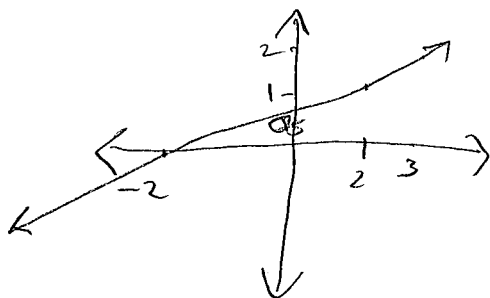


$$\text{Range} = [0, \infty)$$

$$\text{Domain} = (-\infty, -2] \cup [2, \infty)$$

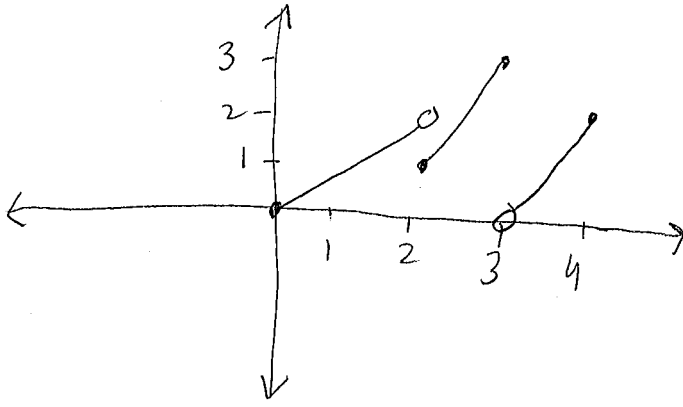
3 - Reading information from the graph of the function

Example 10: Consider the graph



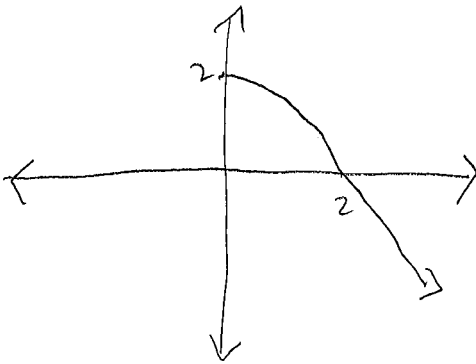
- $f(0)$
- $f(2)$
- $f(3)$
- Domain
- Range
- x-intercept:

Example 11: (Case-defined functions)



- ① $f(0)$, $f(2)$, $f(3)$, $f(4)$
- ② domain?
- ③ Range?
- ④ X-intercept

Exercise 8

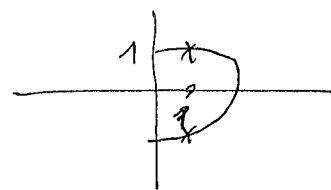


- ① $f(0)$, $f(2)$
- ② domain of f ?
- ③ Range of f ?
- ④ What is the X-intercept?

4- Vertical and horizontal line tests

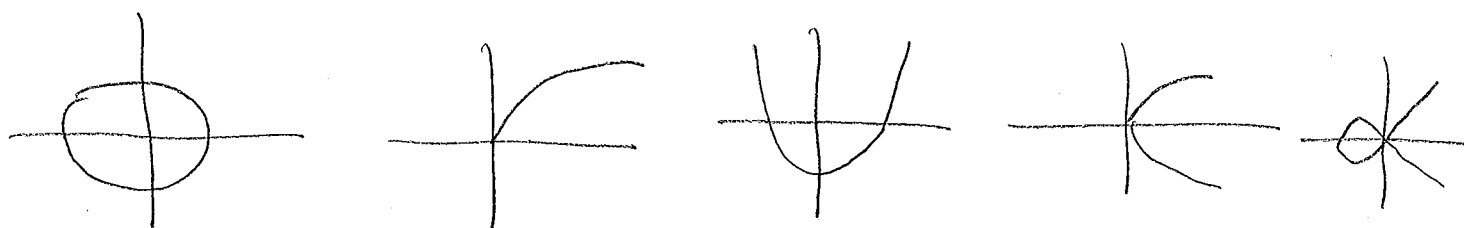
1- Vertical Line Test

Given a ^(curve) graph, how can we check if it is a graph of a function or not?



we apply the vertical line test (i.e., we draw vertical lines and we make sure it cuts the graph in only one point, otherwise we don't have a function).

Example 12: Test whether the following curves are graphs of functions or not?

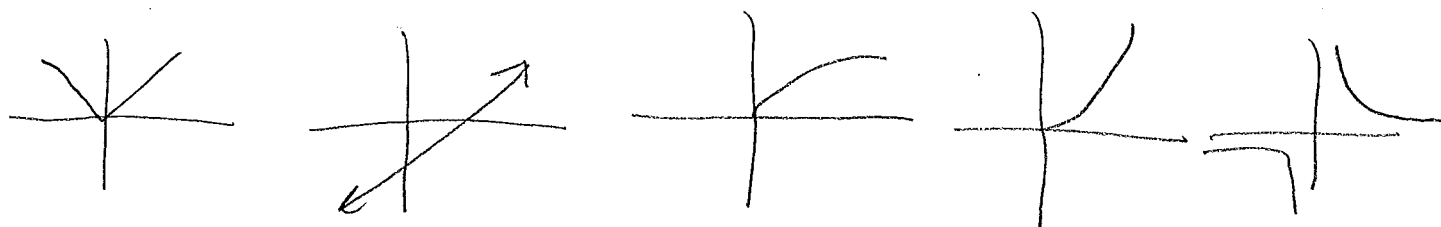


2- Horizontal Line Test

Given a ^{curve} graph, how can we check if the function has an inverse?

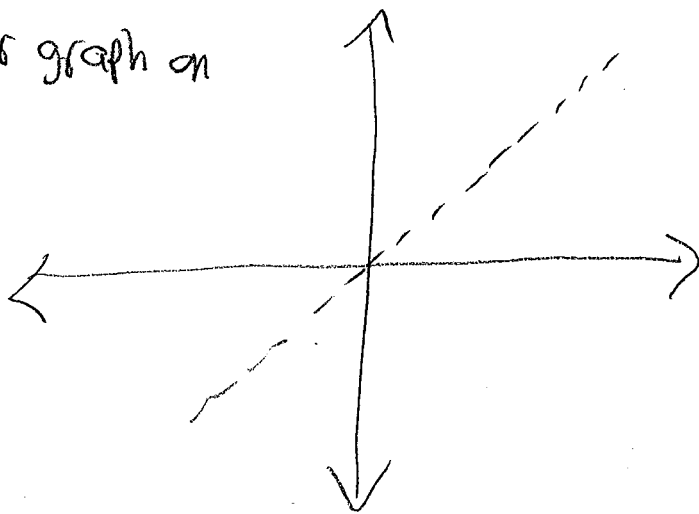
we apply the horizontal line test (i.e., we draw horizontal lines and we make sure it cuts the graph in only one point otherwise, it has no inverse).

Example 13: Test whether the following curves have an inverse or not?



5. Finding the ^{graph of the} inverse function from the graph of the original function

"Reflect your graph on $y = x$ "



Example 1

